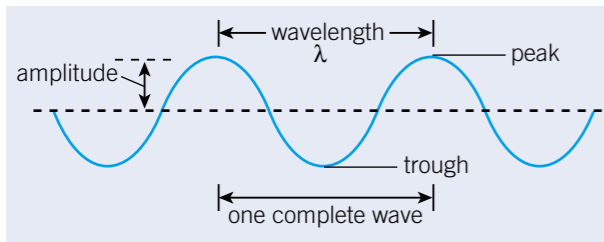


Properties of waves

A wave is an **oscillation** or **vibration** that transfers energy. Matter is not transferred. Waves can be longitudinal or transverse.



Amplitude – distance from the middle to the top or bottom of the wave

Wavelength – distance between a point on the wave to the same point on the next wave

Trough – bottom of the wave **Peak** – top of the wave

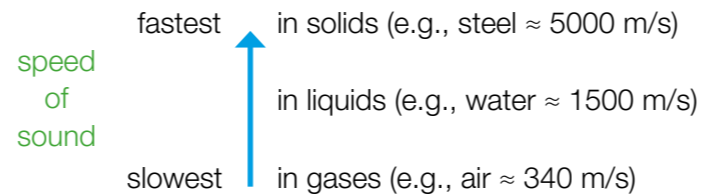
Frequency – how many waves go past a particular point in a second, measured in **hertz** (Hz) or kHz

If waves meet they **superpose**. This means they add up or cancel out, depending on if they are in time with each other or not.

Sound waves

Sound is produced by vibrations, which make air molecules oscillate.

Sound is a longitudinal wave.



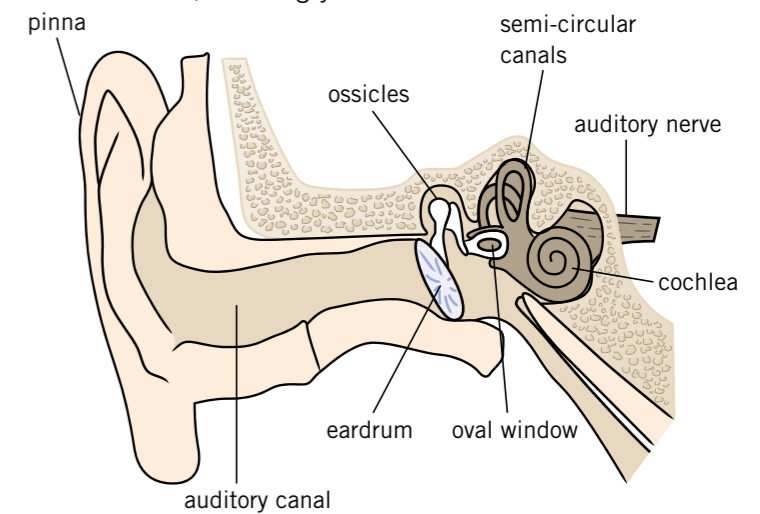
Waves can be **reflected** from a surface. The wave hitting the surface is the **incident wave**, and the wave bouncing off is the **reflected wave**.

A reflected sound wave is heard as an echo. The time delay of an echo can be used to work out the distance to an object.

Ultrasound (waves >20kHz) is used to make images of unborn babies, in medical scans, and for underwater (sonar) searches.

Hearing

Your ear is made of many specially adapted structures that detect and transmit sound waves, allowing you to hear noises.

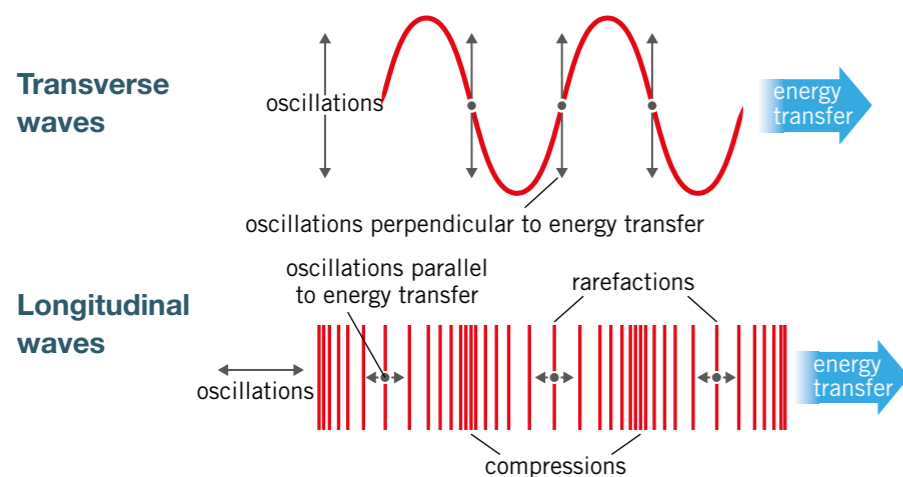


Part of ear	Structure	Function
outer ear	pinna	directs sound into auditory canal
	auditory canal	sound travels through it to reach the eardrum
	eardrum	vibrates and passes vibrations to the ossicles
middle ear	ossicles	tiny bones that amplify sound
inner ear	cochlea	filled with thousands of tiny hairs and liquid – sound makes the hairs move, which sends an electrical signal to your brain
	semi-circular canals	helps you keep your balance

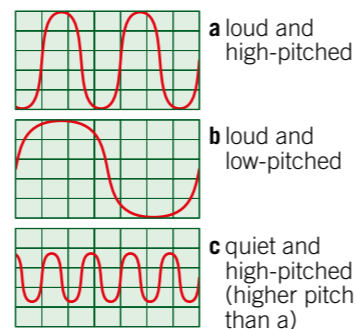
Hearing damage be caused by a number of factors, for example:

- a hole in the ear drum (grows back naturally)
- canal blocked with wax (curable)
- loud sounds or injury, causing damage to the hairs in the cochlea (permanent).

Transverse and longitudinal waves



Measuring sound



Oscilloscopes display sound waves.

Humans can hear frequencies 20 Hz to 20 kHz. Above this is ultrasound. Below this is **infrasound**.

Sound volume is measured in **decibels** (dB). The decibel scale is not linear – a 10dB increase is 10 times the volume.

Recording and playing sounds

In a microphone sound waves hit a **diaphragm** making it vibrate. This produces an electrical signal by moving a coil of wire over a magnet. Speakers are the opposite to microphones – an electrical signal is turned into sound by moving a cone backwards and forwards.

Key terms

Make sure you can write definitions for these key terms.

amplify amplitude auditory canal auditory nerve cochlea compression decibel diaphragm eardrum frequency hertz incident wave infrasound longitudinal oscillation
oscilloscope ossicle oval window peak pinna pitch rarefaction reflected semi-circular canal superpose transverse trough ultrasound vibration wavelength